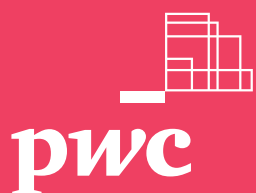




# Game of Threats™

How will you respond?



February 2023

**The best way to defend yourself is to know what you're up against.**

**If your organisation had just been hit with a cyber attack, would you know how to respond?**

Knowing your enemy, understanding their motivations and preparing yourself to detect, respond and recover is the thinking behind PwC's Game of Threats™.

This interactive simulation challenges players to make quick, high impact decisions to assess their readiness to respond to a breach. The experience teaches participants about what they can do to better prepare, respond, and remediate an attack and familiarises them with different types of threat actors and their preferred methodologies. Players walk away with a better understanding of the steps they need to take to better secure their companies.

Created by PwC, the Game of Threats™ is designed to help make cyber security real for organisations by using an engaging and enjoyable game format, to experience the key decisions that need to be made before, during and after a breach.

**How does it work?**

Our PwC team of partners and directors expertly facilitates the Game of Threats™ immersive experience where participants play multiple games and are challenged to apply the insights they gain into more effective strategies for preparation and response. At the same time, the experience of playing as the threat actor encourages participants to consider and learn the motivations of nation states, organised crime, hacktivists and insiders to better prepare their defences.

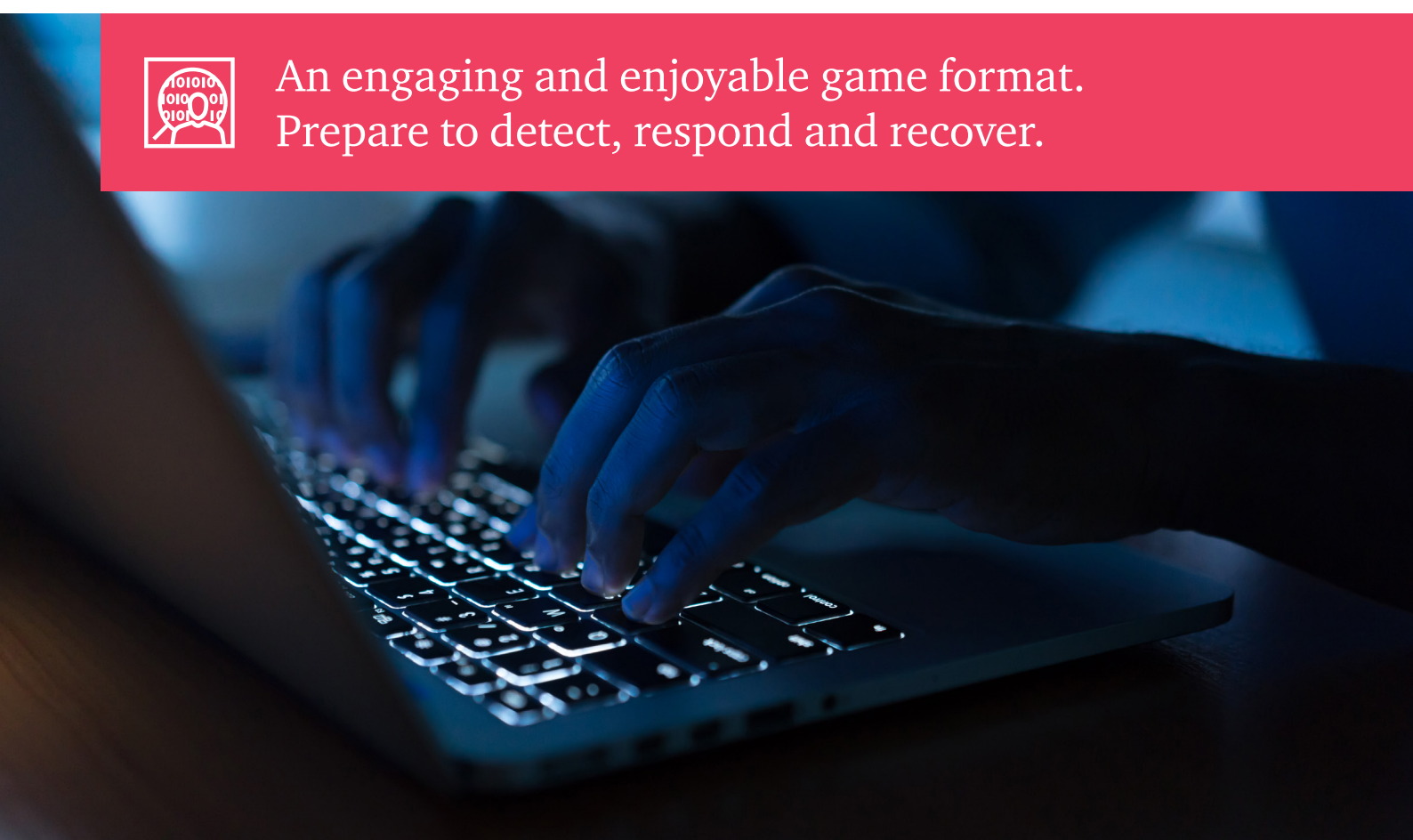
Participants include boards of directors, C-suite, general counsels, IT management, information security and risk management professionals.

Each team interacts with its own digital controller and see the impact of their decisions in real-time on a shared command display.

Both sides must make careful and strategic decisions in order to win. The postgame analysis provides players with a detailed review of all actions and outcomes for both sides that can be applied to their organisation.



**An engaging and enjoyable game format.  
Prepare to detect, respond and recover.**



## Why play Game of Threats™?

- By thinking and acting as a potential attacker you are in a better position to understand your key information assets and the risks to which they are exposed.
- You'll get a sense of your current state of readiness and the areas where you should focus your efforts and resources.
- You'll understand just what makes an effective cyber strategy and response plan, and how to turn your plans into action.
- All participants will gain a greater understanding of the tools, terminology and the threat landscape, preparing them for effective decision making.
- This new level of insight will help you tackle the cyber challenge head on and enable you to use your digital assets to their full potential with confidence.

## Game Format

### Type

Workshop format, multi room immersive environment.

### Length

Four hours.

### Participants

Board members and directors, leadership teams, management teams, crisis management teams, risk and IT security professionals, multi-disciplinary operational teams.

### Structure

- initial briefing
- gameplay (four initial games)
- analysis and insights session
- game strategy planning
- gameplay (four to six deeper games)
- insights discussion, action items and wrap-up.

### Logistics

On site at PwC. Optionally hosted at client specified locations where feasible.



### Interactive

Each team interacts with its own iPad controller, and sees the impact of their decisions in real-time on a shared monitor. Both sides must make careful and strategic decisions in order to win.



### Card-Based

Actions are designed around the concept of a shuffled deck of cards, so users encounter different decisions every time they play.



### Detailed Summary

Post-game summary provides players with a detailed review of all actions and outcomes for both sides during the game.

The company will receive an analysis of gameplay to enable the company to apply lessons learned during the game to realworld cyber security.





Be better prepared, respond quicker  
and remediate an attack.

#### Contact Us



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